

CURRICULUM OF STUDIES FOR INTERIOR DESIGN

AREAS OF ADKNOWLEDGE	SUBJECTS	CREDITS(*)
1st ACADEMIC CURS		
ARTISTIC FUNDAMENTALS (core)	Artistic Drawing	6
	Techniques in Graphic Expression	6
	Colour	6
	Volume & Space	9
	Analysis of shape & Composition	6
	Psychology of Perception	6
SCIENTIFIC FUNDAMENTALS (core)	Mathematics	6
	Physics & Chemistry applied to Interior Design	6
HISTORY & THEORY OF ART & DESIGN (core)	History & Theory of Art	6
SYSTEMS OF REPRESENTATION (core)	Systems of Representation	6
BASIC PROJECTS (core)	Theory & Methodology of the Project	9
	Workshop: Initiation to Projects	18
Total		90
2nd ACADEMIC CURS		
HISTORY & THEORY OF ART & DESIGN (core)	History & Theory of Design	6
	History & Theory of Interior Design	6
SCIENCES & TECHNOLOGY APPLIED TO INTERIOR DESIGN (specific)	Raw Materials, Materials & Technologies applied to Interior Design	6
	Construction & Structures (I)	3
	Organization of Work Projects & Measurements	6
	Installations & Systems	9
SOCIAL SCIENCES & TECHNOLOGY APPLIED TO INTERIOR DESIGN (specific)	Organization & Legislation	6
	Anthropology & Sociology	6
INTERIOR DESIGN PROJECTS (specific)	Interior Design Projects	36
Optional		6
Total		90
3rd ACADEMIC CURS		
SCIENCES & TECHNOLOGY APPLIED TO INTERIOR DESIGN (specific)	Construction & Structures (II)	6
	New Technologies applied to Interior Design	9
	Quality Control	3
	Bionics & Ergonomics	6
	Acoustics & Illumination	6
SOCIAL SCIENCES & LEGISLATION APPLIED TO INTERIOR DESIGN (specific)	Design Economy & Management	9
	Marketing	9
INTERIOR DESIGN PROJECTS (specific)	Interior Design Projects	12
	Conditioning & Renovation of Buildings & Spaces	12
Optional		18
Total		90
4th ACADEMIC CURS		
PFC		3
Toral credits degree		273

(*) Each credit equals 10 lesson hours.

() FCP**

1. The FCP (Final Course Project) consist of the conception and development of an original project design. Optionally, It can be a professional work, academically directed.

2. The basics are:

a) To Define project objectives.

During this phase, the scope of work is determined. Steps of this process include: determine the market and audience, explaining what motivates the task and define goals and objectives. The designer must too determine requirements and constraints for design (usage, technical, artistic, aesthetic,...). It is also necessary to include similarities and differences with other known.

b) To develop the project.

Making sketches which clearly express the further development and their application, showing quality and functionality, and highlighting the benefit to the customer. You may show plans, models or prototypes made.

c) Project scheduling.

Analysis of economic viability and productive (budget, schedule,...). Present a memory of the project, including a documentary and graphic report of the various stages of development.